

J.S. SCHÖNBAUER

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<https://phcps.neocities.org>



EDUCATION

Digital Arts Bachelor at the University for Applied Sciences Upper Austria 2024
-2021

Summer School for Designing Serious Games at the HSLU in Lucerne, Switzerland 2022

Graduated the BRG Werndlpark in Steyr, with the Arts, Design, and Media Course 2021

Acquired Cambridge C2 Certificate 2020

WORK AND PROJECTS

2023 Graphic Design & Online Marketing Internship at the BMD Steyr

2023 Character Animator, Manager on Rhythm of Triverz

2022-2023 Co-Director, Manager, Animator on music video DOPPELGÄNGER for Sea Power

2021 Data Management Assistance at the Autonomous Women's Centre Linz

PROGRAM XP

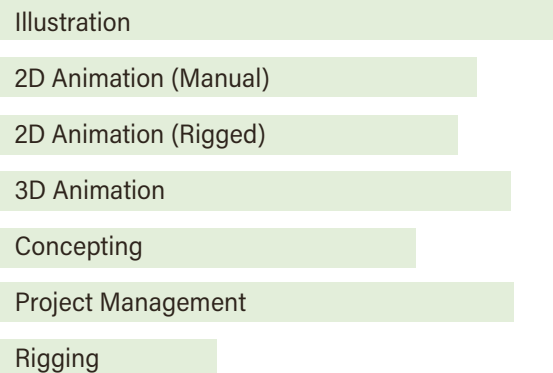
Photoshop, Krita, Clip Studio Paint, Adobe Illustrator, HEAVYPAIN 2D Static

Blender (Grease Pencil), Krita, Adobe Animate, Clip Studio Paint, OpenToonz 2D Anim

Blender, Autodesk Maya, Unity 3D Anim

InDesign, Narrat, VVVV, GitHub, Logic Pro X, ZBrush, Twine Misc.

SKILLS



CURRENT PROJECTS

Animated short film about growing apart and the unbearable summer heat. Thesis project.